Go fastR – how to make R code fast(er) and run it on high performance compute (HPC) clusters

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Who we are



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Scientist by training turned IT and now solutions engineer



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Computer Scientist / Computational Biologist turned Statistical Consultant

Some housekeeping before we start

- This is an interactive workshop ©
 If you have a question, stop us / raise your hand during the talk!
- This course on R high performance computing is open-source & on Github
 - https://luwidmer.github.io/fastR-website/
 - Course content is licensed under CC-BY 4.0, example code under the MIT license
- We collect feedback on the course
- We will work with a web-based Posit Workbench cluster in the cloud

Learning goals

- 1. Be able to debug R code and identify & optimize bottlenecks
- 2. Basics of R parallelization on high performance compute environments
 - Understand limits of achievable performance (Amdahl's law)
 - Parallelize R code on compute clusters via {clusterMQ} and {batchtools}
 - Understand how to generate uncorrelated random numbers in parallel R code
 - Debug remote R code in {batchtools} and {clusterMQ} jobs
- 3. Know how to apply this knowledge on relevant case studies
 - Simulation studies, bootstrapping, cross-validation, parallel Stan models, ...
 - Your case study, if you brought one along with you ©

Access the high-performance compute environment at <URL>

See your login note for your username & password. Let us know if you have questions or need help!

The example code is available in the fastR-example-code folder in your home-directory



Part I

YYYYXYYYYY

Debugging R code and identifying & optimizing bottlenecks locally



Before we start: do not sacrifice correctness in the name of performance

The workflow should roughly be the following:

- 1. First of all, focus on correctness of your code before performance
 - → Debugging & Testing
- 2. If your code is too slow, (always!) measure where it spends the most time
 - → Profiling
- 3. With the information from step 2, optimize the bottlenecks
 - → Local optimization
- 4. Only if the code is still too slow in step 3, go to the HPC (if possible)
 - → Parallelization



My R code is not behaving as expected... how to find the problem?

Overall approach we suggest:

- 1. If you get a non-obvious error message, use internet search
 - Chances are someone has already <u>asked about it on StackOverflow</u>
- 2. Make it repeatable
 - Simplify the example by removing code not needed to trigger the issue
 - The {reprex} package can help you with this (also for submitting bugs to Github!)
- 3. Figure out where it is
 - See the next four slides for some helpful commands
- 4. Fix it and test it ©



Helpful commands for debugging: browser() interactive debugger

Traceback

R Script :

→ g(x) at browserdemo.R:4

Try it yourself:

→ browserdemo.R

Location in program



f("I am not numeric") at browserdemo.R:1

[Debug source] at browserdemo.R:10

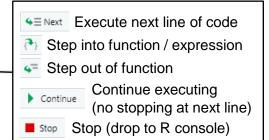
Show internals =

Viewer Presentation

Environment explorer

Values in environment g()

Call stack and line numbers





RStudio

f(1)

(Top Level) \$

> source("browserdemo.R")
Called from: g(x)

11

Browse[1]>

f("I am not numeric")

Background Jobs

R 4.3.0 · ~/Downloads/r-hpce-example-code/fastR-example-code/

Continue

File Edit Code View Plots Session Build Debug Profile Tools Help

Helpful commands for debugging: traceback(), rlang::last error() **and** rlang::last trace()

Calling f() with x = "I am not numeric" obviously errors:

```
> f("I am not numeric")

Error in g(x): `x` must be numeric

    Show Traceback
    Rerun with Debug
```

Try it yourself:

→ tracebackdemo.R

```
> f("I am not numeric")

Error in g(x): `x` must be numeric

3. stop("`x` must be numeric") at tracebackdemo.R#4

2. g(x) at tracebackdemo.R#1

1. f("I am not numeric")

> traceback()
3: stop("`x` must be numeric") at tracebackdemo.R#4

2: g(x) at tracebackdemo.R#1

1: f("I am not numeric")
```

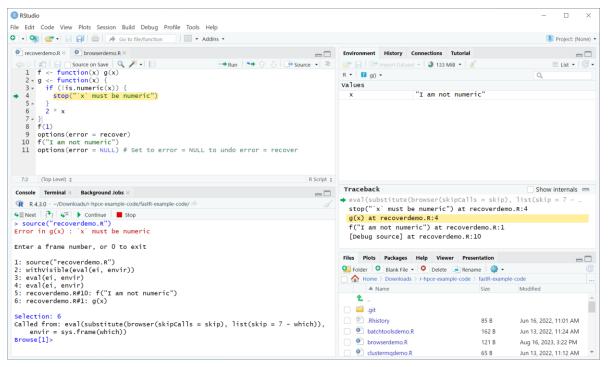
"Show Traceback" in RStudio or traceback() from base R show the call stack and code lines where the error occurred.

<u>last_error()</u> and <u>last_trace()</u> from {rlang} are more modern variants, however, they by default only cover <u>rlang::abort()</u>, not <u>base::stop()</u> errors. See <u>rlang::global_entrace()</u> for details.



Helpful commands for debugging:

options(error = recover)



You can enter the interactive browser() debugger when the error occurs, too!

This is undone with options(error = NULL)

Try it yourself: → recoverdemo.R

Advanced Debugging: R Markdown

R Markdown redirects output, so if we put a <u>browser()</u> statement, the interactive console output is invisible – use <u>sink()</u> to stop the redirect:

See Debugging with the RStudio IDE – Posit Support for details.

Advanced Debugging: R Markdown

We can also combine the <u>sink()</u> function with <u>trace back()</u> from {<u>rlang</u>} and <u>recover()</u> for a powerful combo that prints where the error occurred, and allows us to interactively debug the R Markdown:

```
options(error = function() {
  sink()
  print(rlang::trace back(bottom = sys.frame(-1)))
  recover()
```

Try it yourself: \rightarrow markdowndebugdemo.Rmd

```
> rmarkdown::render("markdowndebugdemo.Rmd")
processing file: markdowndebugdemo.Rmd
Ouitting from lines 51-58 [unnamed-chunk-3] (markdowndebugdemo.Rmd)
Error in `f() `:
! x should not be < 0
Backtrace:
1. global f(-1)

    ⊢qlobal f(-1)

 Lbase::stop("x should not be < 0")</li>

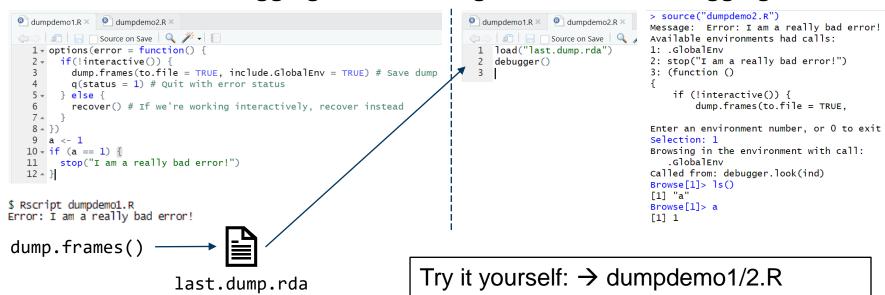
 Lbase::.handleSimpleError(`<fn>`, "x should not be < 0", base::quote(f(-1)))</li>

⊢knitr (local) h(simpleError(msg, call))

        └─rlang::entrace(e)
          Lang::cnd_signal(entraced)
            L-rlang:::signal_abort(cnd)
              └─base::stop(fallback)
Enter a frame number, or 0 to exit
```

Advanced Debugging: Remote Sessions

Post-mortem debugging – resurrecting a session for debugging:



For Shiny apps, see <u>Debugging Shiny applications (rstudio.com)</u>



Questions on debugging?

LYYLYYLY YYXYYXYYY



My R code is slow... what can I do?

"R is a language optimized for human performance, not computer performance"

Hadley Wickham, New York R Conference 2018

1. Measure / "profile":

Where is the code slow?

- Avoid the trap of prematurely optimizing the part you "think" is slow.
- 2. Then optimize (once you have data!).

Which parts of the code are slow?

Profiling the code can tell you! In R, this is done using the profvis package (or in RStudio using the Profiling menu):

```
library(profvis)
f <- function() {</pre>
  pause(0.5)
  for (i in seq len(3)) {
    g()
 <- function() {
  pause(0.5)
prof <- profvis({f()})</pre>
print(prof)
```

Try it yourself: → profvisdemo.R

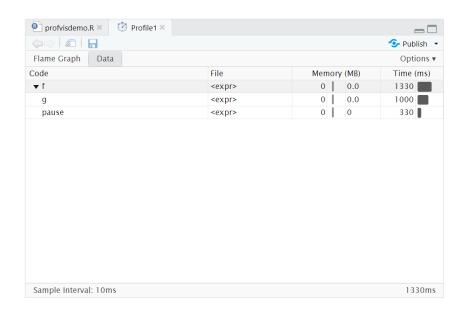
```
profyisdemo.R × Profile1 ×
                                                                                        🗫 Publish 🕙
              Data
                                                                                     Options ▼
                                                                                 Time
                                                                  Memory
        library(profvis)
        f <- function()
         pause (0.5)
                                                                               330
         for (i in seq len(3)) {
                                                                              1000
        q <- function() {
         pause (0.5)
                                                                              1000
       prof <- profvis({f()})</pre>
                                                                              1330
       print(prof)
                        pause
             200
                                                                    1,000
                                                                                  1,200
                                         600
                                                       800
Sample Interval: 10ms
                                                                                      1330ms
```

Which parts of the code are slow?

Profiling the code can tell you! In R, this is done using the profvis package (or in RStudio using the Profiling menu):

```
library(profvis)
f <- function() {</pre>
  pause(0.5)
  for (i in seq len(3)) {
    g()
 <- function() {
  pause(0.5)
prof <- profvis({f()})</pre>
print(prof)
```

Try it yourself: → profvisdemo.R



I have found a bottleneck... what now? 1. Check for existing solutions

If the slow function is from a package, search for a faster one!

Runtime complexity (runtime as a function of data size) of different algorithms can be wildly different – some work well on small data but take forever on large data!

Examples:

- For data frames, use {data.table} and base R instead of {tidyverse}
 - dplyr::filter() in a loop is slow (but nice to read, so only optimize if needed). If you need to filter in a loop, use base R logical indexing or {data.table} instead
- To read/write CSV data, use {vroom} instead of base R, {readr} or {data.table}
- To (de)serialize data, use gread() and gsave() from the {gs} package instead of readRDS() and saveRDS()

I have found a bottleneck... what now? 2. Do as little as possible...

... and compute things only once, if possible (and reasonable).

→ See the <u>DRY (Don't Repeat Yourself) principle</u>

Examples:

- When testing for the existence of a condition over data frame rows, use any(condition) rather than nrow(filter(x, condition)) > 0.
- Assemble a data frame / tibble / data table once, rather than creating it and appending to it over and over again.
- When subsetting in a data frame, don't subset the entire data frame, only the column needed for the computation (SELECT before FILTER).

I have found a bottleneck... what now? 3. Vectorize

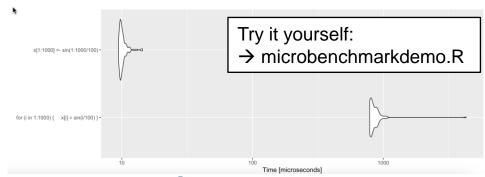
Specialized vectorized functions will still be substantially faster than apply/lapply/sapply() or for loops, see for instance:

- rowSums(), colSums(), rowMeans(), colMeans() in base R
- The {matrixStats} package:
 - anyMissing(), colQuantiles(), rowQuantiles() and many, many more
- The {Rfast} package: A Collection of Efficient and Extremely Fast R Functions
- The {collapse} package: Advanced and Fast Data Transformation

Example: vectorize for loop

```
{microbenchmark} is a good tool
> library(microbenchmark)
                                                                                                    to benchmark given parts of
> microbenchmark(for(i in 1:1000) \{x[i]=\sin(i/100)\})
Unit: microseconds
                                                                                                    code. It will run the same code
 for (i in 1:1000) {
                      x[i] = sin(i/100) } 776.294 787.569 841.1576 792.2635 809.9755 4237.719
                                                                                                    chunk n times (default 100) to
> microbenchmark(x\lceil 1:1000\rceil < -\sin(1:1000/100))
Unit: microseconds
                                                                                                   get a "good" result.
                                       mean median
x[1:1000] <- sin(1:1000/100) 9.184 9.635 9.92036 9.8605 10.127 17.794
> microbenchmark(for(i in 1:1000) {x[i]=sin(i/100)}, x[1:1000]<-sin(1:1000/100))</pre>
Unit: microseconds
                     x[i] = \sin(i/100) } 784.535 799.459 882.28843 837.3225 883.7755 4211.684
                                                                                                        Speed-up 80x
              x[1:1000] <- sin(1:1000/100) 8.979 9.799 10.45541 10.1885 10.5780
> ggplot2::autoplot(microbenchmark(for(i in 1:1000) {x[i]=sin(i/100)}, x[1:1000]<-sin(1:1000/100)), times=1000)
```

Remember: R is an interpreted language. Vectorization ensures that data is operated on in chunks by native (C/C++) code rather than element by element in R code.



The R package

How much memory am I using?

profvis also <u>can visualize</u> <u>memory (de-)allocations!</u>

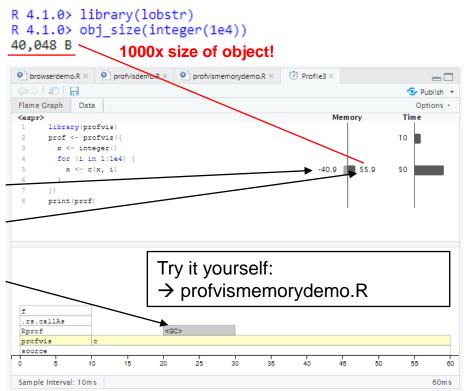
```
library(profvis)
prof <- profvis({
    x <- integer()
    for (i in 1:1e4) {
        x <- c(x, i)
     }
})
print(prof)</pre>
```

Memory

de-allocations (Mb) allocations (Mb)

Garbage collection*

* R manages memory for you (you don't have to explicitly allocate / free memory) by garbage collection. If this takes a lot of time, you might be creating a lot of short-lived objects (or in this case, copies)!





Avoid making object copies if possible

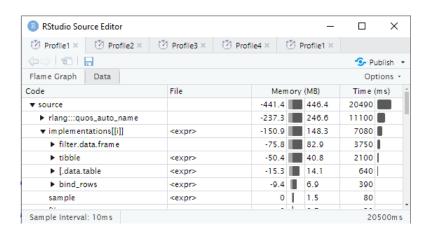
Or, if you must make copies, copy as little as possible.

Examples: if you are

- creating a vector, pre-allocate it (e.g. x < numeric(N)) then fill it, rather than iteratively grow x with the c() function,
- creating a data frame, create it once from vectors rather than appending rows,
- subsetting a data frame, try subsetting only the column(s) you need for downstream analysis (resulting in vectors rather than data frames).

Try it yourself:

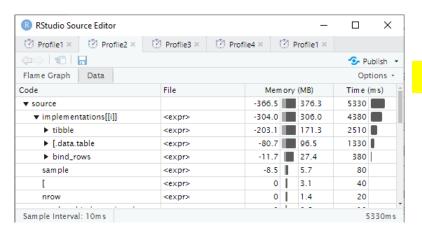
→ optimizebootstrap.R



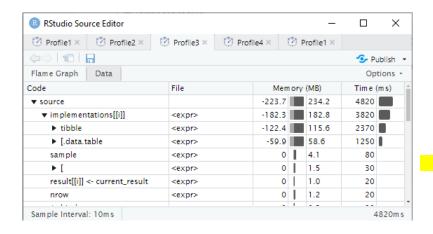
```
impl 1 = function(population) {
                                                 patient_id dummy_measurement analysis_flag
    result <- NULL
                                                              0.56474213
                                                                            TRUE
                                                                            TRUE
    for (i in seq len(bootstrap n)) {
                                                                            TRUE
      bootstrap data rows <- sample(</pre>
                                                                            TRUE
                                               6:
                                                              0.33131745
                                                                            TRUE
        x = seq len(nrow(population)),
                                              7:
                                                                            TRUE
                                                                            TRUE
         size = bootstrap size,
                                                              0.24540405
                                                                           FALSE
                                                              0.14604362
         replace = TRUE
      current bootstrap <- population[bootstrap data rows, ]</pre>
       analysis pop <- filter(current bootstrap, analysis flag == T)
      current result <- tibble(</pre>
         bootstrap index = i,
         computed output = median(analysis pop$dummy measurement)
      result <- bind rows(result, current result)
    return(result)
```

Realistically, 20 seconds is okay, but in the context of this seminar, anything longer would have been too tedious to demo.

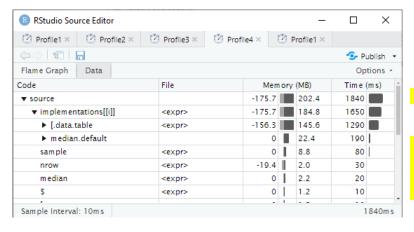




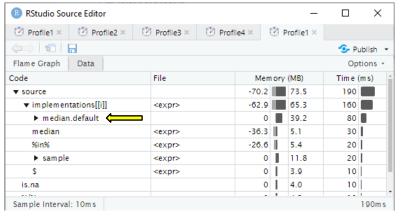
```
impl 2 = function(population) {
    result <- NULL
    for (i in seq len(bootstrap n)) {
      bootstrap data rows <- sample(</pre>
        x = seq len(nrow(population)),
        size = bootstrap size,
        replace = TRUE
                         Subset with data table instead of filter
      current boot <-
        population[bootstrap_data_rows][(analysis_flag)]
      current result <- tibble(</pre>
        bootstrap index = i,
        computed output = median(current boot$dummy measurement)
      result <- bind rows(result, current result)
    return(result)
```



```
impl 3 = function(population) {
   result <- list()
    for (i in seq len(bootstrap n)) {
      bootstrap data rows <- sample(</pre>
        x = seq len(nrow(population)),
        size = bootstrap size,
        replace = TRUE
      current boot <-
        population[bootstrap data rows][(analysis flag)]
      current result <- tibble(</pre>
        bootstrap index = i,
        computed output = median(current boot$dummy measurement)
      result[[i]] <- current result</pre>
                               Create list of tibbles, then bind_rows
    return(bind rows(result))
                               on list instead of iterative bind rows
```



```
impl 4 = function(population) {
    computed output <- numeric(bootstrap n)</pre>
    for (i in seq len(bootstrap n)) {
      bootstrap data rows <- sample(</pre>
        x = seq len(nrow(population)),
        size = bootstrap size,
        replace = TRUE
      current boot <-
        population[bootstrap data rows][(analysis flag)]
      computed output[i] <- median(current boot$dummy measurement)</pre>
    return(
      tibble(
        bootstrap index = seq len(bootstrap n),
        computed output = computed output
                              Create the results tibble only at the
                              end from vectors (and only once)
```



```
impl 5 = function(population) {
    computed output <- numeric(bootstrap n)</pre>
    analysis indices <- which(population$analysis flag)</pre>
    for (i in seq len(bootstrap n)) {
      bootstrap data rows <- sample(</pre>
        x = seq len(nrow(population)),
        size = bootstrap size,
        replace = TRUE
      current bootstrap indices <-
bootstrap data rows[bootstrap data rows %in% analysis indices]
      computed output[[i]] <-</pre>
median(population$dummy measurement[current bootstrap indices])
                          Subset the column of data needed for
    return(
                          analysis only (rather than the data frame)
      tibble(
        bootstrap index = seq len(bootstrap n),
        computed output = computed output
```

Try it yourself:

→ optimizebootstrap.R

Variant	Change	Runtime		
1	(baseline)	~ 20 s		
2	Subset with data.table instead of filter	~ 5.3 s		100x speedup! Identical result!
3	Create list of tibbles, then bind_rows on list instead of iterative bind_rows	~ 4.8 s	_	
4	Create the results tibble only at the end from vectors (and only once)	~ 1.8 s		
5	Subset the column of data needed for analysis only (rather than the data frame)	~ 200 ms		



Questions on optimization?

LYYLYYLY LYYLYYLY

LYYLYYLY

LYYLYYLY YYYYXYYYYY



I know which part of my code is slow and cannot make it faster... what now?

This is the point where you should consider parallelizing on the HPC cluster:

If your time-consuming step is a loop, does the next iteration depend on the results of the last one?

- If yes, parallelization will likely be more difficult Example: Stan within-chain parallelization, ...
- If not, you can probably run each iteration on a different CPU core on the cluster Example: bootstrapping, cross-validation, simulation studies under replication, ...

These cases are the focus of the next part of this seminar: so-called «embarassingly parallel» problems ©



Amdahl's Law

Given code where a fraction p can be parallelized, the speedup on s processors can be calculated as

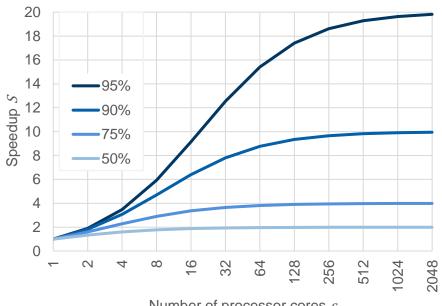
$$S(s) = \frac{1}{(1-p) + \frac{p}{s}}$$

The more processors s, the faster the code runs. The maximum speedup is determined by the fraction of the code that cannot be parallelized:

$$S(\infty) = \frac{1}{1-p}$$

Big speedups are only possible if a large portion of the program can be parallelized!

→ Parallelizing is not magic.



Number of processor cores *s*

Rodgers, D. P. (1985). Improvements in multiprocessor system design. ACM SIGARCH Computer Architecture News, 13(3), 225–231.



Part II

YYYYXYYYYY

R parallelization on high performance computing environments (HPC)

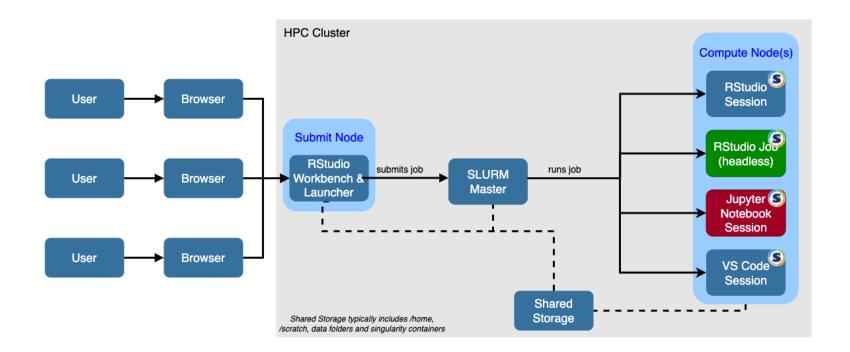


R parallelization on the HPC: Background information

It is good to know some basics to help you get going on the HPC:

- (Rough) architecture of the system
- How to access the HPC
- What storage locations you can use
- How to start your jobs
- Fair use of the system

Rstudio in the cloud – overview



Rstudio in the cloud – getting access

- Username and password will be shared by the instructors
- Log into

<URL>



Storage locations

/data/home/<youruser>/...

Your user home directory

/tmp/...

Local machine temporary directory (typically ~ a few GB, cleared at reboot, no executables)

/scratch/...

Fast shared temporary space (files will typically deleted after X days without accessing them – your files are not safe here!)

/opt/R/...

Location of R installation



HPC – Schedulers

- High Performance Computing environments (HPCs) typically use a scheduler to manage batch or interactive jobs.
 - Batch: non-interactive Interactive: you get a console where you can type commands
 - Typical examples:
 IBM Load Sharing Facility (LSF), SLURM, PBS/Torque, Altair Grid Engine
- The process works as follows:
 - Jobs first enter a queue and will be distributed to worker nodes depending on hardware availability and the specified requirements
 - Typically, different queues exist (e.g., for short/long jobs, jobs requiring GPUs, ...)
- Schedulers can be used in conjunction with R packages such as {clustermq} and {batchtools}. If you have access to an HPC, typically, sensible, pre-defined defaults exist (only customize if needed or setting up your own).

HPC - Fair use

Only a very small set of restrictions exist with regards to total number of running jobs and resources occupied by one user. While this allows for maximum potential speedups, since total capacity is capped, this means that one user can potentially negatively impact the performance for all other users.

Stakes are low in this training environment. At your institution, when submitting jobs, ensure that your resource request is meaningful and does not harm other users. **BE FAIR**.

Check available resources (this will depend on the cluster at your institution)

Things to consider when using HPC

- Wait times on a HPC cluster are normal.
 - Jobs are processed according to the assigned priority.
- SLURM commands for
 - Currently-used and available CPU cores: sinfo -o "%20P %20n %10e %10m %5a %4c %20C"
 - Running and pending jobs: squeue
- Non-interactive and interactive jobs:
 - Interactive jobs have a GUI or console (à la ssh) session on a cluster node.
 - If the cluster is full and you want to start an interactive session, this can cause waiting times –
 keep this in mind. Typically HPC admins configure different partitions for interactive and noninteractive work to optimize for better user experience.

The {clusterMQ} and {batchtools} R packages can submit to different backends

- Your laptop (multi-process or local session)!
- Remote computers via SSH
- HPCs via a scheduler
- Backends can easily be substituted (often without changes to the R user code)
 - Backend logic is hidden in templates
 - This makes moving code to a compute cluster easy ©
- {clusterMQ} and {batchtools} interface with the scheduler to submit jobs from R directly – no need to use bsub or sbatch (SLURM commands) in the terminal.

Parallelizing with {clusterMQ} locally

Changing backends is easy - e.g.:

```
Try it yourself:

→ localclustermqdemo.R
```

```
| Source on Save | Sour
```

locally debugging jobs sequentially in the main R session

locally running with 3 R workers

Parallelizing with {clusterMQ} and {batchtools} on a laptop vs HPC cluster

Changing backends is easy – reference for {clustermq} and {batchtools}:

		<pre>{clusterMQ} options(clustermq.scheduler=)</pre>	<pre>{batchtools} reg = makeRegistry(NA) reg\$cluster.functions =</pre>	
Local	Local (main) R session: very useful for debugging code interactively	LOCAL	<pre>makeClusterFunctionsInteractive()</pre>	
	Multiple R processes on a single machine (e.g., a laptop)	multiprocess	<pre>makeClusterFunctionsSocket(N)</pre>	
HPC Cluster	LSF	lsf	<pre>makeClusterFunctionsLSF()</pre>	
	SLURM	slurm	<pre>makeClusterFunctionsSlurm()</pre>	
	PBS	pbs	makeClusterFunctionsTORQUE()	
	TORQUE	Torque		
	Grid Engine	sge	<pre>makeClusterFunctionsSGE()</pre>	



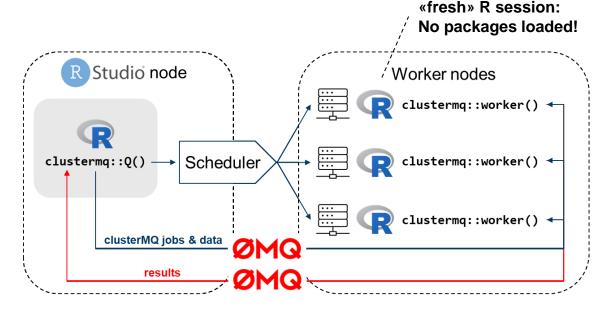
The {clustermq} and {batchtools} R packages submit HPC jobs for you

- {clustermq} and {batchtools} have two different philosophies:
 - {clustermq}:
 - 1. Submit one job per CPU core (or per x CPU cores that are needed for your program) that starts an R session and runs clustermq::worker
 - 2. The head node (e.g., through a web-based RStudio session) then sends jobs to the workers & receives results, and sends new jobs as long as there are unfinished ones.
 - 3. When all the clusterMQ jobs are done, shuts down workers & returns the results.

Understanding {clustermq} basics:

Q() does the following:

- Submit n_jobs R workers (via scheduler)
- 2. Connect to the node that called Q(), get clusterMQ jobs* & data
- 3. Receive & aggregate results
- 4. Shut down workers



^{*} here we have 6 clusterMQ jobs, i.e., 2 clusterMQ jobs per persistent worker

Michael Schubert, clustermq enables efficient parallelization of genomic analyses, Bioinformatics, Volume 35, Issue 21, 1 November 2019, Pages 4493–4495 and https://cran.r-project.org/package=clustermq



Understanding {clustermq} basics:

[[3]] [1] 6

[[4]] [1] 8

[[5]]

[1] 10

[[6]] [1] 12

```
library(clustermq)
fx = function(x) x * 2
Q(fx, x=1:6, n_jobs=3)
```

The R output then looks like this*:

```
R 4.1.0> library(clustermq)
R 4.1.0> fx = function(x) {Sys.sleep(1); x * 2}
R 4.1.0> Q(fx, x=1:6, n_jobs=3)
Submitting 3 worker jobs (ID: cmq9706) ...
Running 6 calculations (0 objs/0 Mb common; 1 calls/chunk) ...
Master: [4.0s 1.1% CPU]; Worker: [avg 5.1% CPU, max 249.5 Mb] 17% (3/3 wrk) eta: 9s
[[1]]
[1] 2
```

Try it yourself:

→ clustermqdemo.R

How to set the number of jobs?

Typically, use as many jobs as there are values for x, up to the maximum responsibly usable on the cluster

Michael Schubert, clustermq enables efficient parallelization of genomic analyses, Bioinformatics, Volume 35, Issue 21, 1 November 2019, Pages 4493–4495 and https://cran.r-project.org/package=clustermq



^{*} Function fx slowed down with Sys.sleep for demo purposes

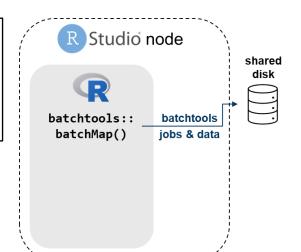
The {clustermq} and {batchtools} R packages submit batch jobs for you

- {clusterMQ} and {batchtools} have two different philosophies:
 - {batchtools}:
 - 1. Save one job file per job into a shared directory (typically somewhere in /scratch)
 - 2. Schedule one* batch job that runs R on the job file for each batchtools job
 - Each batch job saves an output file
 - 4. Wait for all the batch jobs to complete
 - 5. Aggregate / process results

^{*} by default, one batch job can execute multiple batchtools jobs through chunking

library(batchtools)
makeRegistry(file.dir=NA)
fx = function(x) x * 2
batchMap(fun = fx, x = 1:6)
submitJobs(); waitForJobs()
reduceResultsList()
removeRegistry()

- makeRegistry() creates a folder on a shared disk
- 2. batchMap() writes jobs to that folder



This creates a temporary registry

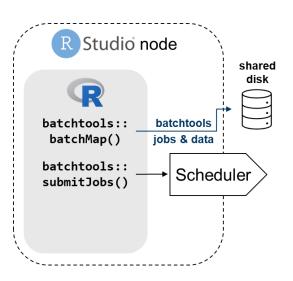
Try it yourself:

→ batchtoolsdemo.R

Lang et al, (2017), batchtools: Tools for R to work on batch systems, Journal of Open Source Software, 2(10), 135. and https://cran.r-project.org/package=batchtools

library(batchtools)
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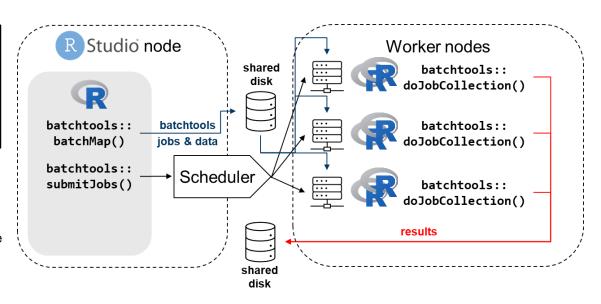
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<u>Lang et al, (2017), batchtools: Tools for R to work on batch systems, Journal of Open Source Software, 2(10), 135.</u> and https://cran.r-project.org/package=batchtools</u>

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fx = function(x) x * 2
batchMap(fun = fx, x = 1:6)
submitJobs(); waitForJobs()
reduceResultsList()
removeRegistry()
```

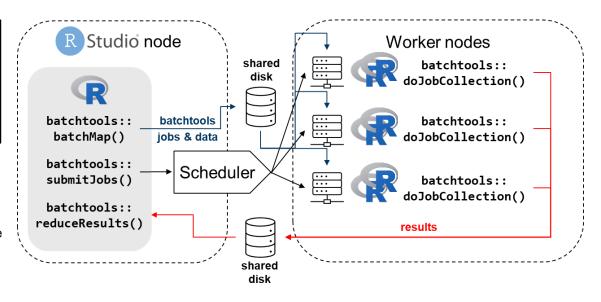
- makeRegistry() creates a folder on a shared disk
- batchMap() writes jobs to that folder
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<u>Lang et al, (2017), batchtools: Tools for R to work on batch systems, Journal of Open Source Software, 2(10), 135.</u> and https://cran.r-project.org/package=batchtools

```
library(batchtools)
makeRegistry(file.dir=NA)
fx = function(x) x * 2
batchMap(fun = fx, x = 1:6)
submitJobs(); waitForJobs()
reduceResultsList()
removeRegistry()
```

- makeRegistry() creates a folder on a shared disk
- batchMap() writes jobs to that folder
- submitJobs() submits the jobs and waitForJobs() waits for them to complete
- reduceResultsList() loads the results from disk into a list
- removeRegistry() deletes the folder



<u>Lang et al, (2017), batchtools: Tools for R to work on batch systems, Journal of Open Source Software, 2(10), 135.</u> and https://cran.r-project.org/package=batchtools

Why is {clustermq} so much faster?

- {batchtools} saves job & results files to network-shared storage (slow!)
 - {clustermq} does not, and has load balancing over *persistent* workers
 - Much lower overhead!
- There is a tradeoff between speed and stability:
 - {batchtools} allows to restart specific jobs that crashed (e.g., due to memory constraints) – {clustermq} would not return any results / require a re-run.

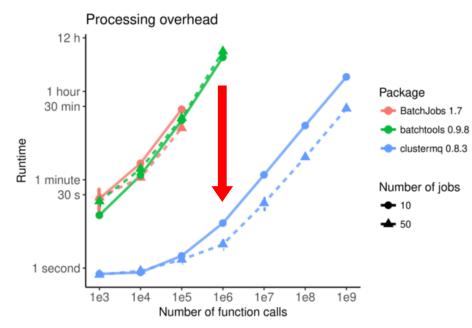


Figure: https://mschubert.github.io/clustermq/

Michael Schubert, clustermq enables efficient parallelization of genomic analyses, Bioinformatics, Volume 35, Issue 21, 1 November 2019, Pages 4493–4495 and https://cran.r-project.org/package=clustermq



Configuration file locations & resource settings

Default configuration file locations:

- {batchtools}: location determined by <u>batchtools::findConfFile()</u>
- {clustermq}: location defined by R option: getOption("clustermq.template")

These files set the job parameters for the cluster scheduler, e.g., resources:

Resource	{clustermq}	{batchtools}	Our defaults
Cores	cores:#	ncpus: #	1 core
Wall time	walltime: minutes	walltime: seconds	1 hour
Memory	memory: megabytes	memory: megabytes	1 GB

Setting specific resource requirements for {batchtools} and **{clustermq}**:

```
submitJobs(...,
    resources = list(
    walltime = 3600,
    memory = 3072,
    ncpus = 1,
    max.concurrent.jobs = N
))
```

```
Q(..., n_jobs = N,
    timeout = 180,
    template = list(
        walltime = 60,
        memory = 3072,
        cores = 1
))
```

- →Unless you know better, parallelize the outermost loop, and use 1 core per job.
- A subtlety with {clustermq} is to set a per-clustermq job timeout (on top of the walltime of the R session for the cluster job scheduler; in seconds).
 - If you don't set this, {clustermq} in the main R session may hang forever if an R worker crashes*! * Unless you run 0.9.1+ and compile from source with the right flag:
 Sys.setenv(CLUSTERMQ_USE_SYSTEM_LIBZMQ=0); install.packages('clustermq', type='source');

Parallelization workflow

- 1. Optimize your code locally
- 2. Run the code through clustermq (or batchtools), but using the local backend rather than on the cluster.
 - → This allows you to locally debug (e.g., using browser())
- 3. Run a small (2-5 replications) test on the cluster
 - Errors commonly occur here because local debugging uses the same interactive R session (with the same loaded packages, etc.), whereas cluster R jobs will not.
- 4. Once all of this works, run your full workload



Part III

YYYYXYYYYY

Case studies & best practices



Oncology phase I dose escalation: a delicate balance between sub-therapeutic & toxic dosing

Target
P(subtherpeutic dosing)
P(subtherpeutic dosing)

P(subtherpeutic dosing)

P(subtherpeutic dosing)

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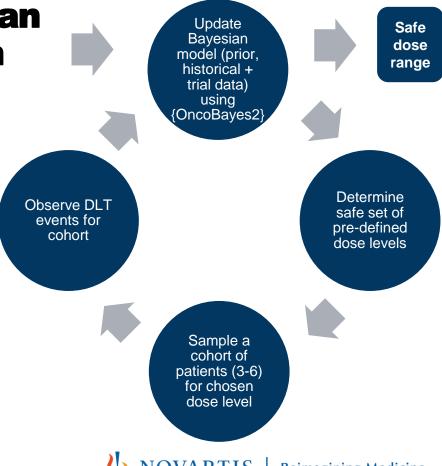
- Volunteers are "patients ... whose cancers progressed despite standard treatments"
 - Initially: limited knowledge on toxicity: phase I trial to determine safety of new drug.
 - Need to limit risk to current and future patients² ⇒ can initially only use small cohorts.
- Goal: systematically increase the dose as quickly & safely as possible to determine the safe dose range for further study.

- 1. Le Tourneau, C. et al. Dose escalation methods in phase I cancer clinical trials. J. Natl. Cancer Inst. 101, 708–720 (2009).
- 2. Babb, J et al. Cancer phase I clinical trials: Efficient dose escalation with overdose control. Stat. Med. 17, 1103–1120 (1998).

Oncology phase I Bayesian adaptive dose escalation

Model-based escalation with small sample sizes ⇒ busy design stage:

- Need to assess short- and long-term operating characteristics through simulation – lots of it:
 - Many different trajectories possible: Cohort sizes & events are sampled from different possible scenarios
 - Originally, this needed days of compute time!



Making the submission workload *fast*

Parallelisation on single node 2019 Rewrite using {batchtools} to run on HPC

Optimize {OncoBayes2}: Merge data, skip data with 0 patients, drop normalization of binomial

Rewrite using {clusterMQ}, construct results on workers and bind at the end, run individual replicates singlethreaded (remove forking overhead)

Multi-day runtime for ~10000 simulations ~ 50x faster 1-2 hours on ~300-600 cores ~ 2x faster

< 1 hour on ~300-600 cores

Compute time dominated by aggregating results on head-node (uses only 1 core!)

~ 30x faster

~ 3000x faster

~ 200x efficiency

1-2 minutes on ~200 cores



Typical parallel workloads follow a pattern

 Simulation studies under replication, bootstrapping and cross validation workloads all follow a similar pattern of computation:

Step	Simulation study
1. Preparation	Definition of ground truth «scenarios»
2. Parallel computation	Simulate (independent) trials
3. Results aggregation	Compute metrics, e.g., trial operating characteristics



Typical parallel workloads follow a pattern

 Simulation studies under replication, bootstrapping and cross validation workloads all follow a similar pattern of computation:

Step	Simulation study	Bootstrapping	Cross validation	
1. Preparation	Main R session (e.g., RStudio IDE)			
2. Parallel computation	R workers (e.g., via HPC jobs)			
3. Results aggregation	Compute metrics on R workers, aggregate results in main R session			

Dragons await: R workers need to be set up so they execute work as the main R session would

In particular, library locations, loaded libraries and options set in the main R session must *also* be set on the R workers **on startup**:

- If library locations are set by <u>.libPaths()</u>, this should be done consistently!
- R Packages loaded with <u>library()</u> or <u>require()</u> must also be loaded on the R workers, not just in the main R session!
- When specifying <u>options()</u> such as the number of digits to display, etc., again, this must also be done on the R workers on startup, otherwise there will be inconsistencies with the main R session!

Remember this when locally debugging jobs in the main R session!



Random numbers for parallel R jobs – how not to do it

- Each parallel job will need a pseudorandom number generator (PRNG).
- Can I just set.seed(i) for i = 0,1,...,N-1 in each of my parallel R jobs?
 - No! Why?

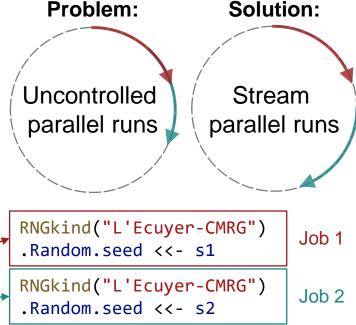
The first two jobs will use the same «random» numbers (except for one)!

→ Adjacent seeds do not guarantee uncorrelated PRNG streams

Random numbers for parallel R jobs – a better way

- Set the seed once in the main job via set.seed
- 2. Derive **uncorrelated random number streams** that are guaranteed to not overlap for each parallel job
 - E.g., L'Ecuyer's Random Number Generator (RNG) in the parallel package is designed for this.
 Each 'stream' is a subsequence of the period of length 2¹²⁷ by construction! R example for s1 and s2 below:

```
library(parallel)
RNGkind("L'Ecuyer-CMRG")
set.seed(384634)
s1 <- nextRNGStream(.Random.seed)
s2 <- nextRNGStream(s1)</pre>
```



For an overview of best practices (ADEMP) and common pitfalls, see Morris et al (2019). Using simulation studies to evaluate statistical methods. SIM, 38(11), 2074–2102.



We provide some template code with "batteries included", in particular:

- libPaths() and options() will be transferred from the main R session to the R workers
- They also load all the packages in load_packages.R consistently both in the main R session and on the R workers on the HPC (only once per HPC job on worker startup, not for each {clustermq} job).
- The R pseudorandom number generator is set up to generate uncorrelated random numbers between clustermq jobs.
- Options are provided to first locally test and debug single jobs before firing off a lot of jobs to the cluster

Template for more complex workloads

Template structure:

main.R: Main file, defines what to run and how many replications / bootstraps cluster_engine.R:

- Provides infrastructure to aggregate results fast (also into a data frame)
- Wraps clustermq to provide additional features (next slide)

load_packages.R: Defines which packages to load (and .libPaths if needed)
simulate_trial.R / bootstrap.R / cv.R: Code for actual workload

Debugging remote R jobs

If a remote job fails, the templates provide a call stack on top of the clustermq error to help you locate the issue:

```
Clustermq run - enumerating clustermq experiments...
Clustermq run - submitting and running experiments...
Clustermq run - submitting jobs at 2022-06-09 10:32:03
Running sequentially ('LOCAL') ...
Current job: 1
Calling setup function:
Error in job_id 1: This is a simulated error
Call stack:
1: simulate_error()
2: stop("This is a simulated error")
```

- The run_batch function in <u>cluster_engine.R</u> supplies two arguments to assist in debugging by running an offending job locally instead (so you can e.g., use browser() and investigate):
 - test_single_job_index = c(11,12)
 → Use this to test single jobs (e.g. if job_id 11 and 12 crashes, set this to c(11,12))
 - test_single_job_per_experiment = FALSE
 - → Use TRUE to test 1 replication per experiment

Your own case study <URL>

Let us know if you have questions or need help!

You can also try the example codes in case you don't have a case study with you. Available in the fastR-example-code folder of your home-directory



Discussion / Presentation of Case Studies



What if my workload does not parallelize?

E.g., we wrote our own custom MCMC sampler in R, and it is just too slow even though we already optimized the R code as far as we could. Now what?

Since this is typically* a sequential workload, doing this directly in R might just be too slow. → Calling C++ code from R is not too difficult: check out {Rcpp} and {inline}!

Some other helpful packages when dealing with C++ code in R:

- {RcppArmadillo} and {RcppEigen} for linear algebra,
- {RcppParallel} and {RcppThread} for parallelization in C++

* Stan and {brms} can do within-chain-parallelization, see the relevant {brms} vignette

If you need to build an entire high-performance data and/or simulation pipeline: {targets}

Beyond the scope of this introductory course – check out the {targets} package, Will Landau's excellent R/Pharma 2023 workshop and related packages:

- {nanonext}: implements the NNG protocol (successor to zeroMQ)
- {mirai}: runs work asynchronously via {nanonext}
- {<u>crew</u>} (and {<u>crew.cluster</u>}): distributed launcher (for compute clusters) using {<u>mirai</u>}, backend for {<u>targets</u>}
- {targets} can be used to build entire data / simulation pipelines (If you are a Linux/Unix person, think "make" for R)
- {tarchetypes} makes defining common {targets} pipelines easier
- {gittargets}, {jagstargets}, ...



Summary of resources & further reading

All course material (including these slides) is available online:

https://luwidmer.github.io/fastR-website/

Key papers:

- Morris et al (2019). Using simulation studies to evaluate statistical methods. SIM.
- Schubert (2019), clustermq enables efficient parallelization of genomic analyses, Bioinformatics.
- Lang et al (2017), batchtools: Tools for R to work on batch systems, JOSS.

Further example for use of {clustermq}



Thank you for participating!

Please take 5 minutes to fill out a brief feedback survey about this seminar.

Thank you for joining today and for sharing your thoughts!



<Feedback Form Link>

Feel free to reach out to us if you have additional questions or suggestions:

<u>michael.mayer@posit.co</u>